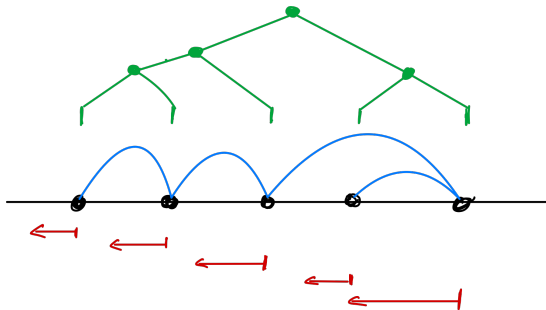


# From linear programming to particle collisions



Raman Sanyal

Goethe-Universität Frankfurt

joint with  
Alex Black and Niklas Lütjeharms

This talk is based on a true story.

# Linear programs and the simplex algorithm

## Linear Program (LP)

$$\begin{array}{ll}\max & c_1 x_1 + \cdots + c_d x_d \\ \text{s.t.} & a_{i1}x_1 + \cdots + a_{id}x_d \leq b_i \quad \text{for } i = 1, \dots, n\end{array}$$

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Geometer's view:

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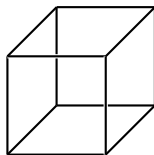
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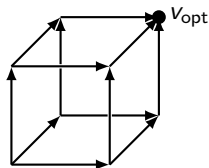
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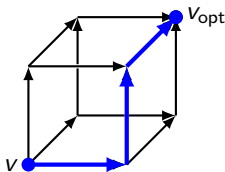
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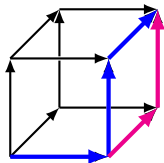
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simplex algorithm produces a **path** from *any* starting node  $v$  to the sink  $v_{\text{opt}}$

# Pivot rules

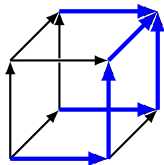
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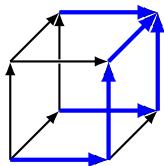
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For fixed LP  $(P, c)$ , memory-less pivot rules are given by **arborescences**

$$\mathcal{A} : V \setminus v_{\text{opt}} \rightarrow V \quad \mathcal{A}(v) \in \text{Nb}_+(v) \quad \text{for all } v \neq v_{\text{opt}},$$

where  $\text{Nb}_+(v)$  are the **improving** neighbors of  $v$ .

# Some pivot rules

$(P, c)$  fixed and a generic **weight**  $\omega \in \mathbb{R}^d$ .

► Greatest improvement

$$\langle c, u - v \rangle$$

►  $p$ -Steepest Edge

$$\frac{\langle c, u - v \rangle}{\|u - v\|_p}$$

► Max-slope

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For a **weight**  $\omega$  and **normalization**  $\eta : \mathbb{R}^d \rightarrow \mathbb{R}$

the associated **normalized-weight pivot rule** is  $\mathcal{A}^\omega : V \setminus v_{\text{opt}} \rightarrow V$

$$\mathcal{A}^\omega(v) := \operatorname{argmax} \left\{ \frac{\langle \omega, u - v \rangle}{\eta(u - v)} : u \in \operatorname{Nb}_+(v) \right\}.$$

## A polytope of pivot rules

Polytope  $P \subset \mathbb{R}^d$ , objective function  $c \in \mathbb{R}^d$ , and normalization  $\eta : \mathbb{R}^d \rightarrow \mathbb{R}$ .

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For generic  $\omega \in \mathbb{R}^d$  and arborescence  $\mathcal{A}$  the following are equivalent:

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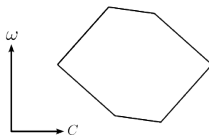
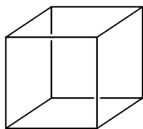
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(coherent) triangulations? GKZ-vectors? secondary/fiber polytopes?

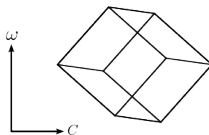
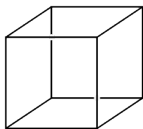
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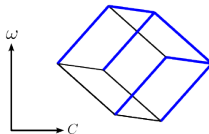
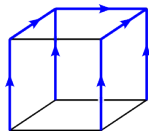
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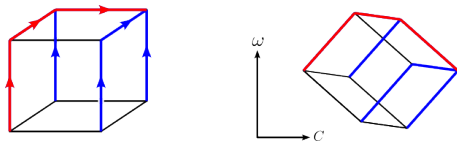


Path from minimizer  $v_{\text{opt}}$  to  $v_{\text{opt}}$  is a **c-monotone path**.

This is a **coherent** monotone path in the sense of Billera–Sturmfels.

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## Theorem (Billera–Sturmfels'92)

The **monotone path polytope**  $\Sigma(P, c)$  parametrizes coherent  $c$ -monotone paths.

## Theorem (Black, De Loera, Lütjeharms, S.'22)

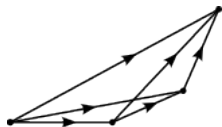
$\Sigma(P, c)$  is a **weak Minkowski summand** of  $\Pi(P, c)$ .

# An example: max-slope pivot rules on simplices

$n$ -dimensional simplex

$$\Delta_n = \text{conv}(e_1, e_2, \dots, e_{n+1}) \subset \mathbb{R}^{n+1}$$

Objective function  $c = (c_1 < c_2 < \dots < c_{n+1})$ .



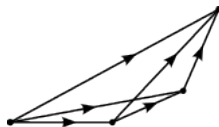


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[42]: PivPolytopes = []
for n in [2, 3, 4, 5, 6, 7]:
    P = polytopes.simplex(n)
    c = vector([ 2 ** i for i in range(n+1) ])
    D = P.graph().orient( lambda e: e if c*e[0].vector() < c*e[1].vector() else (e[1],e[0], e[2]) )

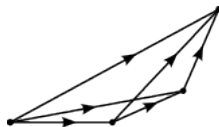
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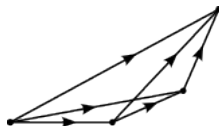
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[43]: [ PP.is_combinatorially_isomorphic( polytopes.associahedron(['A',n-1] ) ) for n, PP in PivPolytopes ]
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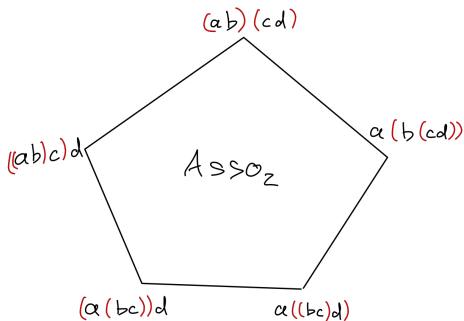
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[43]: [True, True, True, True, True, True]
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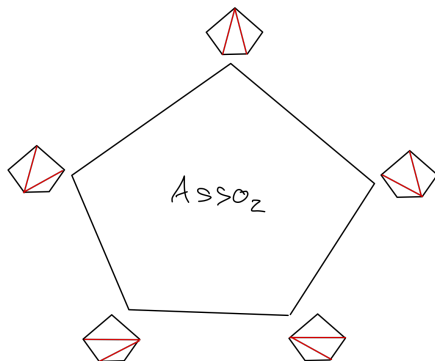
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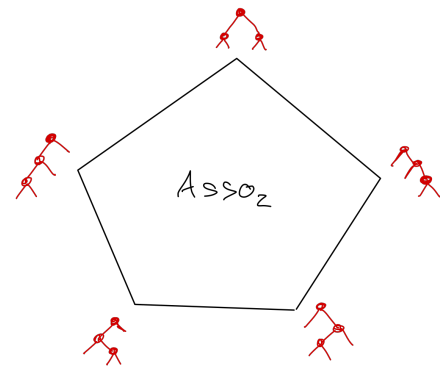
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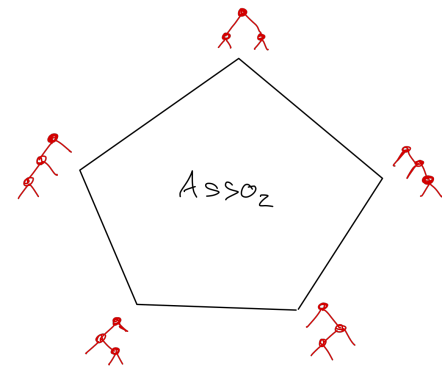
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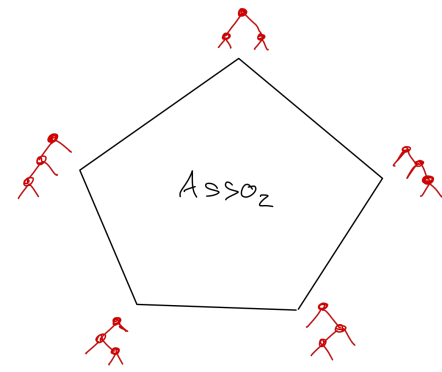
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## Theorem (Black-Lütjeharms-S.'24)

*The max-slope pivot rule polytope of  $(\Delta_n, c)$  is isomorphic to  $\text{Asso}_{n-1}$ .*

## Prisms over simplices

**Prism** over  $\Delta_n$  is  $\text{prism}(\Delta_n) = \Delta_n \times [0, 1] \subset \mathbb{R}^{n+2}$ .

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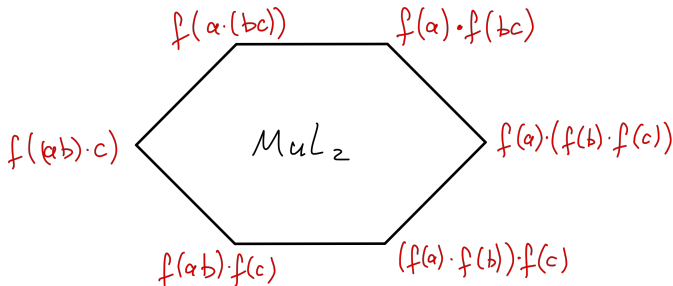
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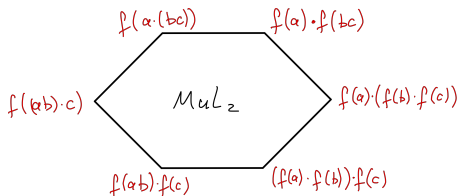
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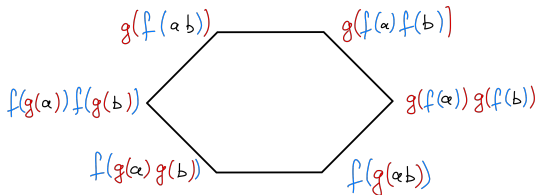
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Max-slope pivot polytope of  $(\text{prism}^k(\Delta_n), c')$  is isom. to  $k$ -multiplihedron  $\text{Mul}_n^k$ .

# Products of simplices

$$\text{prism}^k(\Delta_n) = \Delta_n \times \underbrace{\Delta_1 \times \cdots \times \Delta_1}_k$$

Max-slope pivot rule polytopes of  $\Delta_n \times \Delta_m$

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Theorem (Pilaud–Poullot'25)

$\Pi(\Delta_{n_1} \times \cdots \times \Delta_{n_l}, c)$  is comb. isomorphic to the  $(n_1, \dots, n_l)$ -constrainahedron.

Piecewise-linear homeomorphism between **normal fans** of  $\Pi(\Delta_n, c)$  and Loday's associahedron  $\text{Asso}_{n-1}$ . Extends to **shuffle products** of deformed permutahedra.

## Max-slope pivot rules on simplices

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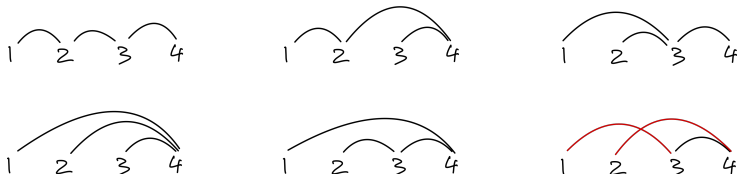
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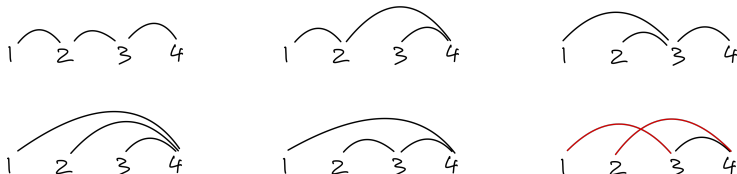
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Non-crossing arborescences – Catalan recurrence!





# Particles with locations and velocities

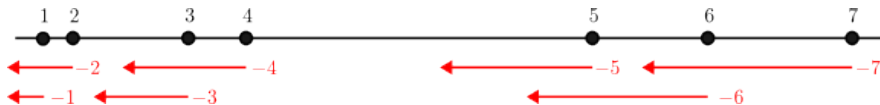
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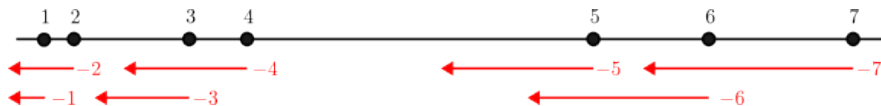
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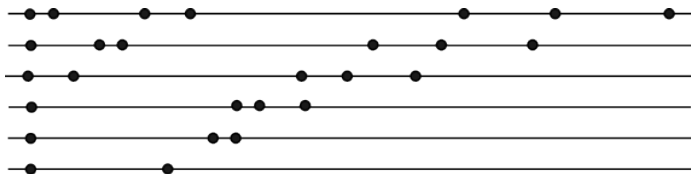
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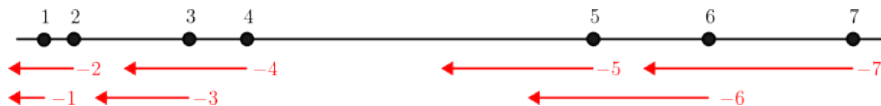


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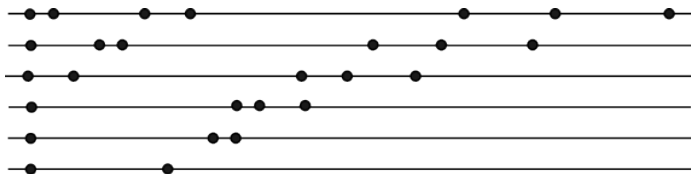
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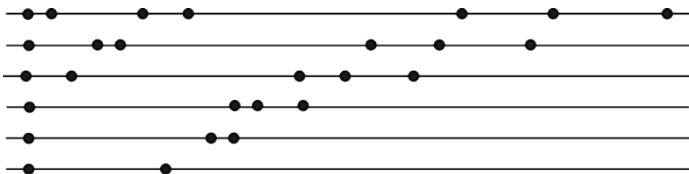
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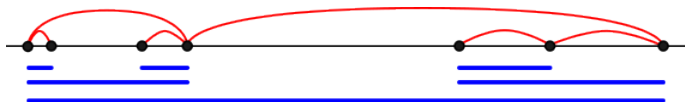
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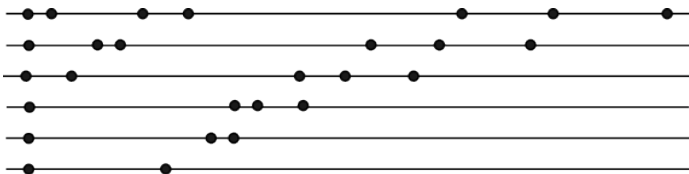
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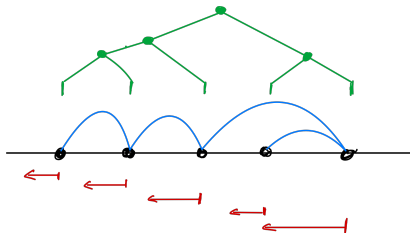


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- ▶ the associated bracketing yields the isomorphism of face lattices



# From linear programming to particle collisions



## The Polyhedral Geometry of Pivot Rules and Monotone Paths

(Black, De Loera, Lütjeharms, S.), SIAGA 2023, [arXiv:2201.05134](#)

## From linear programming to colliding particles

(A. Black, N. Lütjeharms, S.) [arXiv:2405.08506](#)

Applications of max-slope polytopes to (flag) matroids and flag varieties

## Flag Polymatroids

(Black, S.), Adv. Math. 2024, [arXiv:2207.12221](#)